

From: "5.1.2.e" <5.1.2.e@wur.nl>
Sent: Thu, 27 Mar 2025 13:57:18 +0100
To: "5.1.2.e" <5.1.2.e@wur.nl>; "5.1.2.e" <5.1.2.e@wur.nl>;
"5.1.2.e" <5.1.2.e@cbs.nl>
Subject: RE: Preparation for Friday coding session

[Externe email]

Hi 5.1.2.e

Thanks! I am not familiar with PyCharm (I've always used Spyder so far), but am willing to switch to PyCharm as well. I managed to set up the connection between GIT and PyCharm and pull from the repository.

Looking forward to tomorrow ☐

Best,

5.1.2.e

From: 5.1.2.e <5.1.2.e@wur.nl>
Sent: donderdag 27 maart 2025 09:00
To: 5.1.2.e <5.1.2.e@wur.nl>; 5.1.2.e <5.1.2.e@wur.nl>; 5.1.2.e <5.1.2.e@cbs.nl>
Subject: Preparation for Friday coding session

Hi all,

So, we're going to have a work session on Friday where we will try to get familiar and comfortable with the ReNEMA development workflow.

I have a few basic exercises in mind that we can try to implement while using the entirety of the current pipeline. But honestly, let's see how far we get and I'd rather have us all comfortable with the workflow than rush for some tangible results.

There is not that much you need to prepare before Friday. Mainly make sure you have git installed and functioning on your system. You can download a windows client here: <https://git-scm.com/downloads/win>
Make sure you can pull our repository. You might need to set up some authentication settings / access tokens for that. If you'd like, you can set up an SSH key, as explained here:
https://support.wur.nl/esc?id=kb_article&table=kb_knowledge&sysparm_article=KB0011345&searchTerm=git @ 5.1.2.e you probably don't have access to this page, but I am also not sure if you can set up an SSH key with your account. Feel free to send us a message if you're having trouble setting things up.

Additionally, having some kind of a python IDE (Integrated development environment) would be very handy. I personally use PyCharm (<https://www.jetbrains.com/pycharm/>). It has its own integration with git, which I find quite convenient to use.

I think that's about it. You can, of course, already tinker around with the code before Friday, so we immediately have questions/issues to tackle.

Kind regards,

5.1.2.e